

# 2017 FINALS HANDBOOK

As at Wednesday, 26 July 2017



**SOUTH  
METRO  
JUNIOR**  
FOOTBALL LEAGUE

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## 1. SMJFL By-Laws

This handbook should be read in conjunction with the 2017 SMJFL By-Laws.

## 2. Finals Dates

Date	Age Group	Finals Match
20 <sup>th</sup> August	Under 11-13	Semi Finals
27 <sup>th</sup> August	Under 11-13	Grand Finals
	Under 14-18	Preliminary Finals
3 <sup>rd</sup> September	Under 14-18	Grand Finals

## 3. Finals Structure

### Under 11-13

#### **Semi Finals**

#1 - 2v3 SF1

#2 - 1v4 SF2

#### **Grand Final**

#3 – W#2 v W#1

### Under 14-17

#### **Semi Finals**

#1 - 3v4 SF1

#2 - 1v2 SF2

#### **Preliminary Final**

#3 – L#2 v W#1

#### **Grand Final**

#4 – W#2 v W#3

## 4. Fixtures

A draft of fixtures may be published on the SMJFL website leading up to games. However, please note, game times and venues are indicative only and will be finalised early in the week prior to games.

## 5. Qualifying Teams

To qualify for the finals series, teams must finish in the top four places on the ladder in their division at the completion of the Home and Away Season. All clubs must be fully financial in order to participate in finals matches.

## 6. Football Records

Records will be available to purchase for \$2.50 at each Grand Final venue. Content included in the publication will be team's official player lists, finals information, photos, competition ladders etc.

## 7. Player Movement & Finals Qualification Policy (SMJFL By-Laws – Appendix 5)

### 7.1. Relevant By-Laws

2.2 The following player movement restrictions apply:

- (i) Once a player has played a total of six matches in any higher ranked competitions (including U19s and/or Senior Women's) they are unable to play in a lower ranked competition for the remainder of the season (including finals).

2.4 To qualify for finals in a particular team a player must:

- a) play in at least four home and away matches with that particular team or a lower ranked team; and
- b) satisfy clause 2.2. of this policy.

2.5 A player may only play in one finals match per round.

2.6 A player is ineligible for a particular team once they play a finals match in a higher ranked team.

2.7 By way of clarification, a player's record in terms of the player movement policy, is moved with any team that has been re-graded. i.e. if a player has played 4 games in U13 Div 1 but the team has moved to U13 Div 2 his/her record (for player movement purposes) is 4 games in U13 Div 2.

2.8 The General Manager (at his or her absolute discretion) may provide an exemption for any of the clauses in this policy. However, exemptions will only be considered in order to get playing numbers up to 20 for under 8 to under 13 teams and 21 for under 14 and over.

### 7.2. Exemptions

Finals exemptions must be submitted via the online form no later than 12pm on Thursday, 17<sup>th</sup> August. A list of exemptions will be published on Secretaries' Corner on the Friday prior to each round of finals.

<http://smjfl.com.au/finals-exemptions-requests/>

## 8. Number of Players

There is no limit to the number of players that can be named on a team sheet for finals matches.

By-Law 14.2 (matching player numbers) does not apply to finals matches.

The minimum and maximum number of players is the same as per the home and away season.

## 9. Alcohol

Alcohol must **NOT** be consumed at any ground or in any building whilst a game of football is in progress. Alcohol is **NOT** allowed to be brought into any venue on match day.

## 10. Smoking

As per the home and away season, smoking is banned in areas commonly used by children and young people for recreational and sporting activities including at or within 10 metres of a sporting venue that is an outdoor public place during an organised underage sporting event, including training or practice sessions and during breaks or intervals in play.

## 11. Order of Play – Grand Finals

### 11.1. Pre-Game

**Five (5) minutes prior to start time:** Welcome and national anthem.

**Two (2) minutes prior to start time:** Captains to centre of ground for coin toss.

### 11.2. Game Duration

This table displays the length of quarters and the breaks for each age group:

Age Group	Match Duration	Break Duration (minutes)		
		¼ time	½ time	¾ time
Under 12 Girls	12 minute quarters	3	6	3
Under 14 Girls	15 minute quarters	3	10	5
Under 16 Girls	15 minute quarters	3	10	5
Youth Girls	17 minute quarters	3	10	5
Under 11 - 13 Mixed	15 minute quarters	3	10	5
Under 14 Mixed & U15-16 Boys	20 minute quarters	3	10	5
Under 17 ½ Boys	22 minute quarters	3	10	5

### 11.3. Post-Match

Both teams are required to report to the presentation area immediately after the match. Failure to comply will result in SMJFL sanctions.

Each coach should be prepared to say a few words. The winning coach will be asked to call up all players to receive medallions prior to presentation of trophy and flag.

## 12. Match Footballs

The SMJFL will provide the following footballs for all finals matches:

Age Group	Size	Type
Under 11 Mixed	3	Synthetic
Under 12 Girls	3	Synthetic
Under 12 Mixed	3	Leather
Under 13 & 14 Mixed	4	Leather
Under 15, 16 & 17 Boys	5	Leather
Under 14 & U16 Girls	4	Synthetic
Youth Girls	4	Leather

## 13. Team Uniforms/Rooms/Bench

Participating clubs must dress in their respective clubs' uniform, which shall include approved club jumper, shorts and socks. Clubs must inform the Football Operations Manager by COB Tuesday prior to the match if there is a potential uniform clash. Players must wear the number allotted to them in the official team list on the day of the match.

### **13.1. Semi Finals & Preliminary Finals**

The team that finished highest on the ladder at the end of the Home and Away season will be deemed the home team and will wear the home shorts, utilise the home rooms and home coaches box. The team that finished lower on the ladder will wear the away white shorts, utilise the away rooms and away coaches box.

### **13.2. Grand Finals**

The team that qualified to play in the grand final first will be deemed the home team and will wear the home shorts, utilise the home rooms and home coaches box. The team that qualified to play in the grand final second will be deemed the away team and will wear the away white shorts, utilise the away rooms and away coaches box.

## **14. Officials**

SMJFL approved bibs must be worn by officials at all times during any finals match.

All teams must supply Officials as per the home and away season unless specified below.

### **14.1. Umpires**

The SMJFL will endeavour to supply all umpires (field, goal & boundary) for all other matches except the U11 – U13 semi-finals where clubs will be required to supply boundary umpires. However, clubs need to be prepared to supply boundary umpires for any games where needed.

Each team must provide goal umpire flags and white goal umpire coats - clean and ironed.

### **14.2. Scoreboard Attendants & Time Keepers**

Host clubs shall be responsible for providing a scoreboard attendant. Time keepers are to be supplied by each team as per the home and away season.

## **15. FootyWeb Requirements**

The first named team's Team Manager is to enter quarter by quarter scores into FootyWeb. Both team managers must enter the best players and goal kickers from their respective teams. The SMJFL also encourages the use of [Live Scoring](#) via footyweb.

## **16. Match Day Paperwork**

### **16.1.1. Semi Finals & Preliminary Finals**

The Team Manager of the home team shall provide each Goal Umpire and each Timekeeper with an official **scorecard**.

The host club is responsible for providing a **time clock** and **siren**.

Completed **Team Sheets** must be given to the senior Field Umpire prior to the commencement of the match.

The host club shall also provide the field umpires with a **Competition Match Report** form prior to the commencement of the match.

The host club shall provide field umpires with **Player/Official Report** forms as required.

The host club is responsible for completing the **Ground Inspection Report** via the online app. The first teams playing on each oval should be used when completing the form.

### **16.1.2. Grand Finals**

The host club shall provide each Goal Umpire and each Timekeeper with an official **scorecard** (available in the umpire room).

**Team sheets** are to be umpires prior to the commencement of the match.

The host club shall provide the field umpires with a **Competition Match Report** form prior to the commencement of the match.

The SMJFL shall complete a **Ground Inspection Report** prior to the first game on each oval.

## **17. Trainer/First Aid**

Each host club shall provide an accredited venue trainer for all finals.

## **18. Injury Stopped Game**

Where play is unable to proceed in a finals game for a period of time equal to one quarter, due to an injury occurring on the ground which requires (on the advice of trainer/s or other medical personnel) that the injured person should not be removed from the ground until an ambulance arrives, the game shall be abandoned and shall be replayed within 7 days, at a time and venue determined by the General Manager in his or her absolute discretion.

## **19. Drawn Match Procedure**

In the event of a drawn game in any finals (including Grand Finals) the following conditions apply:

- Goal Umpires will confirm the scores.
- Players will not change ends after full time, but will kick to the same end as they were in the fourth quarter.

- Field umpires will re-commence the game for the duration of five (5) minutes (no time on).
- The siren will sound, the teams will change ends immediately with no break and a further five (5) minutes is played (no time on).
- At no stage during the extra time or break will officials be permitted on the ground and are not to address players.
- If the scores remain equal at the end of the ten minutes the process is to be repeated until such time that there is a winner.

## 20. Send-Offs/Player Reports

Umpires will issue red and yellow cards at their discretion as per the regular season. Player reports are also managed as per the regular season but it is important to note that any suspensions carry over to the 2018 season (including players moving to senior clubs).

## 21. Spectator/Official Behaviour

The SMJFL has been very clear on the need to improve spectator and official behaviour throughout the league. While there will an SMJFL presence during the Semi and Preliminary Finals and SMJFL Match Managers on duty during Grand Finals, it is the responsibility of each individual and their club to ensure everyone is abiding by the relevant SMJFL By-Laws and Codes of Conduct.

ABUSE, SWEARING, OR OFFENSIVE BEHAVIOUR WILL NOT BE TOLERATED AT SMJFL MATCHES. **OFFENDING PATRONS WILL BE REMOVED.**

## 22. Grand Final Downloads

All 2017 SMJFL Grand Finals will be captured in HD and **30 'copies'** will be made available to each of the winning teams. Winning Clubs will be invoiced (\$420 + GST) as per the SMJFL Club Fees 2017 document. Clubs will receive Red Vision branded **vouchers** on the day which will direct your players and families to visit [www.smjfl.tv](http://www.smjfl.tv) to redeem their complimentary copy. The files are downloadable and can be played on your TV, laptop, tablet or smartphone and represent a wonderful memento of the great day.

The SMJFL **will not allow** video operators to setup on tripods at any of the Grand Finals matches.

## 23. Photography

The SMJFL will endeavour to have photographers at all Grand Finals in all age groups and divisions. Photos from all matches will be made available on the respective photographer's website.

The SMJFL **will not allow** commercial photographers as arranged by clubs or their members to operate at any Grand Finals where an official league photographer is present.